

## Funagin's Warzone Paintball Rules

There has to be rules – if you want to have the most fun, anyway! No one wants to get injured, or be cheated, or lose unfairly. So we've established some pretty hard core rules to not only ensure everyone's safety, but to make sure that your hard earned money is well spent on an incredibly fun day that you'll never forget!

Stick to the rules and everyone wins!

## EYE PROTECTION:

Eye protection is required at ALL TIMES while on the field or target/chrono range. All persons on the playing fields must wear goggles (paintball mask) with a minimum rating of ANSI 87.1.2003. The goggle/mask needs to be sealed to your face and it must be a rigid lens.

## **FPS/BPS REGULATIONS:**

All markers must be field chronographable.

Velocities must be adjusted so that Three (3) Consecutive shots passing through the chronograph do not exceed 270 Feet Per Second.

Balls Per Second limit is 12.5 BPS.

## **General Field Rules:**

Rule violations will be dealt with in a 3 strike and you're out manner. (1) First Violation is a verbal warning. (2). Second Violation is a 30 minute suspension. (3) Third Violation will result in you being asked to leave with no refund.

We are a FIELD PAINT ONLY Facility, the only paintballs that are permitted to be shot at Warzone Paintgames are paintballs bought from Warzone. If you are found shooting NON- Field Paint, you will be asked to leave with NO REFUND.

DO NOT talk during rules or game briefings. If you have a question, raise your hand.

Barrel Blocking devices must be on your marker when not on the playing field. (Towels, Socks and Stick Squeeges are NOT considered Barrel Blocking Devices).

Treat your paintball marker like you would a real firearm. DO NOT point your gun in the direction of others while game play is not underway. Even if you think it is unloaded, even if the safety is on, keep your gun pointed at the ground.

Target practice is only allowed on the target range.

CALL YOUR HITS!! If a paintball hits you and BREAKS, you are out of the game. All hits count, including gun hits. If a paintball hits you and bounces off, you are a clean player, play on. If you called "OUT", then realized the paintball bounced, you are still out.

-Yell, "Hit!"

-Hold your hand or gun in the air so the individual shooting at you knows to stop.

-Leave the playing field or stand at the sidelines of the field.

If you think you are hit or hit someone else but cannot verify yourself, yell for a paint check. A referee will check you as soon as they can. While a player is being checked for a break, they are a neutral player and cannot shoot their marker or be eliminated from the game.

The minimum engagement distance is 10FT. If you are closer than 10FT to a player. DO NOT SHOOT THEM!

Do NOT blind fire. For example, do not stick your gun around the wall and fire without looking as you shoot. Shooting through the walls of buildings is also considered Blind Fire. Splatter through building walls does not count as a hit.

Dead people don't talk. Players are cheating if they give away tactical information after being shot.

If you are able to "SNEAK" up behind a player to within 10FT, you must "SURRENDER" the player, do not shoot them. You must have line of sight with the player. If both players are aware of each other, keep playing as normal. Again, no shooting within 10FT. If you tag an opposing player, they are considered hit. This is the same as surrendering a player.

Never give the impression that you are hit if that is not the case.

Friendly fire counts.

Do not rearrange bunkers, wood pallets, or anything else to create your own cover or bunkers. Do not climb or jump over bunkers. The only way into a building is through the doorway, DO NOT jump through the windows. Do not climb the structures.

Do not shoot another player more than Three (3) times. If you overshoot a player, both players are out of the game.

Do not intentionally shoot overtop the safety nets. NO SHOOTING at Wildlife. DO NOT shoot the lights or heaters in the playing fields.

NO wiping, playing on or unsportsmanlike conduct.

Foul, intimidating, or abusive language WILL NOT BE TOLERATED. We are a Family Friendly Facility.

The referees are ALWAYS right. Do not argue with a referee on the playing field. If they call you out, you ARE OUT.

Fighting or aggressive physical contact is strictly prohibited. Fighting will result in an immediate EXPULSION from the field, the police will be called and you will be BANNED

FOR LIFE from any Warzone event and we will forward your info to all other Airsoft/Paintball field operators. We take everyone's safety very seriously.

Field Marshals or Observer Controllers (OC) are trusted players who concern themselves with safety issues and work to keep the games flowing smoothly. If a Field Marshal directs you to do something, you must comply. Field Marshals are NOT referees, they are not looking to enforce honest play. The enforcement of honest play is up to each and every player.

Any intentional destruction of Warzone property will result in you being BANNED FOR LIFE and could result in legal action.